



BASKETBALL BYLAWS

Content

Inspiring Community Involvement	1
Competition Information	1
Fixtures /Grading	1
Competition Points	1
Forfeits	1
Finals	2
Equipment /Officials	2
Feedback	2
Game Rules	3
General	3
Technical Foul	3
Mixed Game Rules	4
Teams/ Players	5
Team Captain	5
Team Players	5
Score Sheets	6
Player Uniforms	6
Late Arrivals	7
Alcohol Policy	7
Injuries /Blood Rule	8
Abandoned Games	8
WARNING	8
Disciplinary Actions & Tribunal Penalties	9
Disciplinary Actions	9
Tribunal Penalties	10
Codes of Conduct	11
Spectators Code of Conduct	11
Players Code of Conduct	12
Officials Code of Conduct	13
Sports & Programs Staff Code of Conduct	14
Local Government and Property Law	15

Inspiring Community Involvement

Interpretation of the following bylaws is the responsibility of Management or its representative at the time of any required clarification. All rules are to be adhered to as per the most current official FIBA Rule Book unless otherwise stated in these bylaws. Official International Basketball Rules can be found at www.fiba.com (**note:** different to NBA).

Competition Information

Fixtures/Grading

- Grading is at the discretion of Management.
- Re-grading will only take place during the grading period except in exceptional circumstances and at the discretion of Management. Points accumulated during the grading period will not count towards the regular season but player attendance does count towards finals qualifications.
- You will be advised of any fixture amendments that take place via email or sms to team/ vice captain
- Management reserves the right to reschedule games or bring in the bye team for a legal match towards premiership points.
- Teams unable to make certain game times may put a request in writing, however Management will only grant exclusion times for games that start before 8.00pm.

Competition Points

- Win 3 points
- Draw 2 points
- Loss 1 point
- Bye 3 points (20-0 score line)
- Forfeit win 3 points (20-0 score line)
- Forfeit loss 0 points

Forfeits

- Teams are required to attend EVERY game fixtured for the entire length of the season. If unable to attend a fixtured game, teams are required to notify the Centre. A forfeit will be declared if a:
 - team cannot, or does not, attend their fixtured game
 - game does not start within ten (10) minutes of it being scheduled, or
 - team does not have the required number of players (four (4) for mens and womens; two (2) male + two (2) female for mixed)
- In the event of a forfeit, offending teams will be sent a 14 day invoice requiring them to pay the appropriate forfeit fine.
- If a team fails to attend two (2) consecutive fixtures and is unable to be contacted, management reserves the right to withdraw them from the competition.

Finals

- Finals are played for teams placed 1st-4th, 5th-8th and 9th-12th (when grades / divisions have been split during the season, or where numbers allow) on the ladder at the conclusion of the regular season. Teams are required to attend these fixtured finals.
- Teams with outstanding forfeit fines will not be permitted to play in the finals series until payment has been made.
- To be eligible for finals, players must have played in at least 25% of the rounds for the team throughout the regular season (includes grading games). Exceptions are at the discretion of management upon written application.
- Teams that forfeit during the last two weeks of the regular season will not have player attendance recorded however the opposing team will. Players recorded will be the names listed on the scoresheet at the time.
- Players are only permitted to play finals for one team per night (the team that they nominated with, or played their first game with) and not any teams that they have acted as a 'fill-in' regardless of how many games they have played with those teams. The only exception is those players who play in a mens team and a mixed team.
- If at the end of a semi-final the game is a draw, the team finishing highest on the ladder is deemed the winner.

Equipment / Officials

- Match balls are provided.
- Two (2) umpires will be provided for each game, except in unforeseen circumstances.

Feedback

- As Management is limited in terms of direct contact with teams, all participants are encouraged to provide feedback if the individual feels Management should be made aware of any lack in quality of service.
 - An *Customer Suggestion Form* can be found, completed and returned to the Leisurelife Centre reception desk

Game Rules

General

All rules are to be adhered to as per the most current official FIBA Rule Book unless otherwise stated in these bylaws. Official International Basketball Rules can be found at www.fiba.com (**note:** different to NBA).

- Game duration is forty (40) minutes, consisting of two twenty (2x20) minute halves.
- Half-time break is approximately two (2) minutes.
- Time stoppages are not granted for any reason except during Grand Final matches.
- Teams may not use time-outs in the last three (3) minutes of either half except where a stopped-clock is being used.
- Stopped-clocks will only be used in the last five (5) minutes of the Grand Final.

Technical Foul

- A technical foul will be issued against a player / team for indiscretions of FIBA Rules such as not having a player's correct name and / or correct uniform number on the score sheet when the player takes the court.
- Players on the bench receiving technical fouls will have them count towards their individual player tally which will count toward suspensions.
- Any unsportsmanlike foul will be issued to a player for indiscretions as outlined in FIBA Rules.
- A technical foul and an unsportsmanlike foul will both be referred to here-on as a *technical foul*.
- If any player is issued two (2) technical fouls in one match:
 - they are required to **leave the Centre immediately**.
 - the player will incur an **automatic one round suspension from the Centre** (byes or games forfeited by the offending players team do not count).
 - a tally will be kept for each player for the number of technical fouls they receive.
 - each technical foul will receive a 'T' in the foul box on the score sheet.
 - players will also be issued with an automatic one round suspension should they receive a total of six (6) or more technical fouls for the season, this includes those received in different teams/competitions held at Leisurelife. A warning will be provided to that player once they reach five (5) technical fouls.
 - Thereafter, any technical foul will result in an automatic one-week suspension for each technical foul.

Mixed Game Rules

- At least two (2) female players on court at all times except under exceptional circumstances as determined by management.
- For female players in the second half, a free throw is worth two (2) points. This applies to those free throws taken due to an unsportsmanlike foul, however, a free throw awarded due to a technical foul is only worth 1 point.
- In both halves, a male player cannot remove the ball from possession of a female player in the backcourt.
- The first 3-point shot made by a female player in the second half is worth six (6) points (this cannot be from a goal tend).
- Male players can not block female players (see below for details) as it will count as a goal tend.

Note: What is a block? A block means that a male player deliberately moves their arms and hits the ball, when it is at or above chest height of the female player.

Male players are allowed to stand with their arms straight up but may NOT jump or move their arms, if a female player chooses to shoot into the arms of the male player, play will continue.

- In the case of a male player fouling a female player in the act of shooting:
 - If the basket is made, it counts and one (1) free throw is taken.
 - If the basket is missed, two (2) free throws will follow.
 - Under no circumstance can it be both a foul and block, i.e. if in the act of fouling the ball is blocked, the score will NOT automatically be counted as a goal tend.
- In the first half male players cannot:
 - Get an offensive rebound unless it bounces first, or there has been a CONTROLLED tap from another player.
 - Shoot in the keyway or land in the keyway when in the act of shooting.
- In the second half male players are:
 - Allowed to rebound and shoot in the offensive keyway.

Teams / Players

Team Captain

- The team Captain is the first point of contact. Contact details must be current and if changes occur the team/Captain must inform Management of these changes. It is important for lines of communication to remain open as changes frequently occur in competition management. The second contact is required if/when contact can't be made with the first captain.
- The Captain must sign the score sheet at the end of the game.
- The Captain is the only player that can query, or have a call explained, by an Umpire and then only at the Umpire's discretion.
- These queries can only be done during an interval.
- If a regular player approaches the Umpire for an explanation during play, the Umpire is within their rights to issue a warning or penalty if foul language is used.

Team Players

- To play in adult competition players must be at least sixteen (16) years of age unless otherwise approved by Management before commencement of the game.
- Teams are permitted a maximum of five (5) players on court at any time and a maximum of five (5) substitutes equalling a total of ten (10) players.
- In mixed teams, there must be no more than three (3) males on court at any one time, with a minimum of two (2) females except in unforeseen circumstances such as injuries or players fouling out, in which case the team can continue with 3 male and 1 female on court.
- A game may commence with a minimum of four (4) players on court.
- The outcome of the game and the score will be determined by management.
- Players are only permitted to nominate for one (1) team per sport per day, unless one team is in the mens division and one team is in the mixed division.
- Players can cover (fill-in) for other teams, however it must be in the same or higher grade than they currently play in.

Score Sheets

- In circumstances where discrepancies arise, the score-line as recorded on the scoresheet will be used unless sufficient evidence is provided otherwise. All players and officials are to be respectful towards individuals who are scoring. If any issues arise please consult with management.
- Unless otherwise agreed, one team will complete the score sheet and the other the scoreboard. Teams can swap roles for the second half of the match.
- Teams delaying the commencement of a game will be penalised six (6) points after the first three (3) minutes of play and two (2) points for every minute thereafter. Points are awarded to the opposition at the commencement of the game, or at half-time, including those that delay the game due to late payment of game fees, lack of players or failure to complete the score sheet correctly.
- **Under no circumstance will a referee both score and umpire.**
- If neither team has a scorer, both teams are required to play with four (4) players with a player from each team made available to score.
- If one team has five (5) and the other four (4) players, the above will apply and the team with four (4) players will incur a 10-point penalty awarded to the opposition. The 10 points will not be refunded if a scorer is found.
- Teams must ensure that all players names are written in full on the score sheet at the commencement of the game with a 'C' next to the Captain's name. Failure to do so may result in your team forfeiting the match (if a nickname is used, it will not count toward the player's game total requirement for finals).

Player Uniforms

- All teams must be in matching playing tops by the end of grading period, i.e. matching in colour with different numbers. Tape is not acceptable for numbers.
- New players introduced during the season must be in matching playing tops by their second game.
- Players can choose to pay to hire bibs from the front reception in order to avoid uniform penalty points
- **Penalty for not conforming is FIVE (5) points per player to a maximum of fifteen (15) points per team**, awarded to the opposition, at the commencement of the game or, if more convenient, at half-time.

- When two teams have the same colour uniform, 'Team A' on the score sheet is required to come to Leisurelife reception and collect bibs at no cost. However, a Driver's License is required as a security deposit, which can be collected upon return of the bibs to reception.
- Players not wearing appropriate sports clothing (eg. board shorts or denim) will not be permitted to play.
- Only non-marking sports shoes are to be worn.
- No jewellery to be worn at any time during the match.
- Jewellery that cannot be removed must be taped or covered. Appropriate tape may be available to purchase from reception. **Please note, sticky-tape is not acceptable.**
- Bracelets, watches and wristbands (rubber) must be removed before participating in the game.
- Glasses may be worn at the player's own risk. Sports goggles/glasses are recommended.
- Players must ensure that nails are either taped with suitable tape or cut to below finger-tip length. **Please note, sticky-tape is not acceptable.**

Late Arrivals

- The time clock will commence at the scheduled game time regardless of whether teams are ready to commence or not.
- Penalties for teams delaying the commencement of game will be: six (6) points for the first three (3) minutes and two (2) points for every minute thereafter. Points are awarded to the opposition at the commencement of the game /or half-time, including those that delay the game due to late payment of game fees or failure to correctly complete the score sheet.
- Games must commence within ten (10) minutes of the scheduled start time, or a forfeit will result.

Alcohol Policy

- No alcohol is to be brought onto the premises.
- No alcohol is to be consumed on the premises.
- No player is to play on the premises under the influence of alcohol.
- If an Umpire or the Duty Supervisor believes a player or spectator is under the influence of alcohol, they will be required to leave whether or not they are intoxicated.

Injuries/Blood Rule

- All players play at their own risk.
- Time stoppages will not occur for injuries.
- Injured players (where able) are required to leave the court so the game may continue (the safety and comfort of injured players always takes precedence over continuing a game).
- Any player with blood on their body or clothing – whether bleeding or not – is required to leave the court immediately and may not return until the blood has been removed. The return of players to the game will be at the sole discretion of the Umpire(s).

Abandoned Games

- If a match is abandoned due to any circumstance beyond the control of either team, the current score will stand as the final result.
- If a match is abandoned due to a melée / significant incident, Management will decide whether the score stands or is to be amended.
- All staff (including Umpires, Duty Supervisors or CSOs) directly (on the court) or indirectly (witness only) involved must fill out an *Incident Report Form* for the Program Controller who will forward to the Sports Program Manager / Officer.
- It is also recommended that players involved in incidents on court fill out an *Incident Report Form*.

NOTE: Management may hold a tribunal hearing based on information provided.

WARNING

- Basketball may expose you to a higher risk of injury than outdoor sports due to:
 - playing on a hard surface
 - the surface being smooth, therefore shoe grip on the court will be dependant on shoe quality and player experience
 - courts often closely surrounded by walls
- To reduce the risk of injury to yourself and others:
 - you must abide by the game rules at all times
 - you may choose to play wearing sport specific appropriate protective equipment, e.g. mouth-guard

Disciplinary Actions & Tribunal Penalties

Disciplinary Actions

- Disciplinary action may be taken if a player / team behaves in a manner not consistent with the Codes of Conduct. Disciplinary action may take the following forms:
 - ejection
 - official report
 - tribunal
 - tribunal hearings
- When *Incident Reports* are submitted by staff members supervising evening team sports, Sports & Program Management will decide if a tribunal hearing is required. Tribunals are held to determine if further action, such as player suspensions, are required.
- Tribunal hearings may be required if a player / team / spectator behaves in a manner not consistent with (1) the Rules of the Game (FIBA) or, (2) the Codes of Conduct and, (3) an *Incident Report* has been submitted. The following rules apply:
 - players and spectators are subject to *Incident Reports* by staff members of the Leisurelife Centre
 - a team shall be held responsible for the conduct of its members, players and spectators
 - staff members will complete an *Incident Report Form* to be lodged with Leisurelife Centre Management
- Any individual or team (see note below) with an *Incident Report* lodged against them (and Sports & Program Management believe a tribunal is required) shall receive the following:
 1. Notification of the report outlining the allegation/s and possible penalty that may be imposed.
 2. Twenty-four (24) hours notice to respond in writing for the opportunity to defend the allegations.
 3. Evidentiary investigations from sports Management asking questions to clarify/expand on any evidence presented by all parties

NOTE: Team Captains shall be (1) the primary contact with all tribunal dealings, and (2) responsible for all correspondence to players/spectators involved in the tribunal.

After all evidence has been presented, Sports & Program Management will hold a closed tribunal. Parties involved will be notified of the final outcome verbally and in writing.

Tribunal findings are subject to an appeal process.

- If Centre Management receives a written complaint about any player, team, spectator or staff member, from any member of the public or staff, a Management enquiry will proceed. Evidence will be collected and the final outcome will be at the discretion of the Leisurelife Centre.
- Should any team receive more than three written complaints within a season, management reserves the right to eject the team from the competition. This is up to the discretion of management.

Tribunal Penalties

The following guidelines will be observed:

- Suspended player(s) may not play, attend, watch any games or be present at the Leisurelife Centre whilst senior games are fixtured during the period of suspension (see Local Government and Property Law).
- Prior suspensions will count negatively against offenders.
- Continued poor treatment of officials and patrons will count negatively against offenders.
- A risk assessment will take place and a player will be assessed on a scale ranging from low, medium, high and very high. The penalty imposed will depend on the seriousness of the incident.
- Damage to Town property will be rated as severe.
- Vilification and/or discrimination of gender, race, religion or disability will not be tolerated by the Town.
- If any team or player, over a two year period, is suspended from match play for a period greater than five (5) weeks, Management then reserves the right to not accept future nominations for competitions. Furthermore, players or teams who are continually suspended from match play for sentences less than five (5) weeks, over two (2) seasons, may also be subject to the above condition of nomination refusal.

Codes of Conduct

Spectators Code of Conduct

As a spectator I will:

- Always respect the match officials decisions.
- Encourage the players to respect the opposition and match officials.
- Never engage in, or tolerate, offensive, insulting, or abusive language or behaviour.
- Not use foul language, sledge or harass players, coaches or officials.
- Remain outside the field of play and within the designated spectators area.
- Applaud good performances and efforts from all individuals and teams.
- Congratulate all participants on their performance, regardless of the game's outcome.
- Show respect for my team's opponents as without them, there would be no game.
- Respect the rights, dignity and worth of every person regardless of their gender, ability, cultural background or religion.
- Avoid criticising a player for making a mistake as mistakes are part of learning and human behaviour.
- Report inappropriate behaviour to the Sports & Programs Management team.

Players Code of Conduct

On and off the court, I will:

- Adhere to the *Laws of The Game*.
- Display and promote high standards of behaviour.
- Promote fair play.
- Always respect the match officials decisions.
- Have my Captain or Coach seek clarification at a break in play.
- Never engage in public criticism of the match officials.
- Never engage in offensive, insulting or abusive language or behaviour.
- Never engage in bullying, intimidation or harassment.
- Treat all participants in my sport as I wish to be treated.
- Respect the rights, dignity and worth of all participants regardless of their gender, ability, cultural background or religion.
- Speak respectfully to my team-mates, the opposition and coach/team manager.
- Work equally hard for myself as my team – my team's performance will benefit and so will I.
- Remember that we all make mistakes.
- Accept responsibility for my own behaviour and performance.
- Never enter the field of play without the Umpire's permission.
- Win or lose with dignity and shake hands with the opposing team, and Umpire, at the end of every game.
- Be a good sport by applauding all good plays, whether they are made by my team or the opposition.
- Thank the opposition and official at the end of each game.
- Cooperate with my coach, team-mates, officials and opponents – without them, there would be no competition.
- Report inappropriate behaviour to the Sports & Programs Management team.

Officials Code of Conduct

I will:

- Be consistent, objective and courteous when making decisions.
- Encourage and promote rule changes that will make participation more enjoyable.
- Keep up to date with the latest rule changes in officiating.
- Give all people a 'fair go' regardless of their gender, ability, cultural background or religion.
- Respect the rights, dignity and worth of all participants regardless of their gender, ability, cultural background or religion.
- Always respect, remain loyal to, and support my fellow officials.
- Place the well-being, safety and enjoyment of each player above everything, including winning.
- Never engage in, or tolerate, any form of bullying.
- Co-operate fully with officials in the Leisurelife Centre (i.e. Duty Supervisor, Sports & Programs Manager and Sporting Life Manager) for the best interests of each player.
- Not tolerate unsportsman-like behaviour and promote respect for all opponents.
- Emphasise the spirit of the game rather than the errors.
- Compliment and encourage all participants.
- Develop mutual trust and respect with every player to build their self-esteem.
- Encourage each player to accept responsibility for their own behaviour and performance.
- Set a positive and supportive example of behaviour for participants.
- Accept responsibly for my actions and decisions.
- Refrain from any form of personal abuse towards players or other officials.
- Communicate clearly with my voice, whistle and signals.
- Ensure a safe playing environment.
- Report inappropriate behaviour to the Sports & Programs Management team.
- Remove patrons (player, spectators, coaches, parents) from the field of play, or venue if necessary, to ensure a safe playing environment.
- Suspend play until the environment is safe for all, or abandon the game when a safe playing environment is not possible.

Sports & Programs Staff Code of Conduct

We will:

- Organise and run a fair and fun competition.
- Promote healthy living and lifestyle.
- Ensure the safety of all players, umpires, coaches and spectators and remove / penalise those that endanger our patrons.
- Create pathways for people to participate in sport, not just as a player, but as a coach, umpire, administrator, etc.
- Involve participants in planning, leadership and evaluation related to the activity.
- Distribute the Codes of Conduct to spectators, officials and players, and encourage them to follow it.
- Make it clear that abuse in sport, of any kind, is unacceptable and will result in disciplinary action.
- Promote fair play and high standards of behaviour.
- Always respect the match official's decision.
- Never enter the field of play without the Umpire's permission.
- Never engage in public criticism of the match officials.
- Never engage in, or tolerate, offensive, insulting or abusive language or behaviour.
- Emphasise fair play rather than winning at all costs.
- Set an example for fellow patrons and members of the community.
- Respect the rights, dignity and worth of every person, regardless of their gender, ability, cultural background or religion.
- Show respect to others involved in the game including match officials, opposition players, coaches, managers, other officials and spectators.
- Adhere to the laws and spirit of the game.
- Report and take action against inappropriate behaviour.

Local Government and Property Law – Behaviour on all Local Government Property

Part 4, Division 1 – Behaviour on, and interference with, Local Government Policy

Behaviour which interferes with others

- 4.1 A person shall not, in or on any Local Government property, behave in a manner which:
- d. is likely to interfere with the enjoyment of a person who might use the property;
 - e. interferes with the enjoyment of a person using the property;
 - f. may be considered disorderly, or offensive, or use indecent or improper language; or
 - g. is likely to interfere with the amenity of occupants of adjoining and nearby properties.

Behaviour detrimental to property

- 4.2 (1) A person shall not behave, in or on Local Government property, in a way which is, or might be, detrimental to the property (2). In sub clause (1) *detrimental to the property* includes:
- a. removing anything from the Local Government property such as a rock, a plant or a seat provided for the use of any person; and
 - b. destroying, defacing or damaging anything on the Local Government property, such as a plant or a seat provided for the use of any person or a building.

Intoxicated persons not to enter Local Government property

- 4.4 A person shall not enter, or remain on, Local Government property while under the influence of liquor or a prohibited drug.

No prohibited drugs

- 4.4 A person shall not carry, consume, or use a prohibited drug on any Local Government property.

Entry Rules and Behaviour on, or in, Community Facilities

5.1 (1) A Manager or authorised person:

- (1a) may make rules and conditions for:
 - c. entry into;
 - d. hire of;
 - e. use of equipment and facilities; or
 - f. the playing of or participation in organised sport and recreational activities in, or on, any community facilities.
- (1b) shall refuse admission to, may direct to leave, shall remove, or cause to be removed from a community facility, any person who:
 - a. in their opinion is (i) under the age of thirteen (13) years and who is unaccompanied by a responsible person over the age of sixteen (16) years; (ii) suffering from any contagious, infectious disease or complaint, or is in an unclean condition; or (iii) under the influence of liquor or prohibited drugs.

Or

- b. is to be refused admission under, and in accordance with, a decision of the Local Government for breaching any clause of this Local Law.
- (1c) may refuse admission to, suspend admission for, a specified time period to direct to leave, or shall remove or cause to be removed, from a community facility any person who in their opinion is:
 - a. in contravention of the, rules and conditions of use referred to in sub-clause (1a);
 - b. in contravention of any provision of this Local Law, or any other written law; or
 - c. by the person's past or present conduct within, or about, the community facility, undesirable.

(2) Upon being directed by the Manager, or an authorised person, any person/s must quietly and peaceably leave the community facility, or pool area, immediately.

(3) At any time, and at the discretion of the Manager, the community facility or pool area, or any part thereof, may be set aside for the use of certain persons to the exclusion of all others.

